

Zooming with the DC's (District Coordinators)

NOVEMBER 2022





ROADMAP

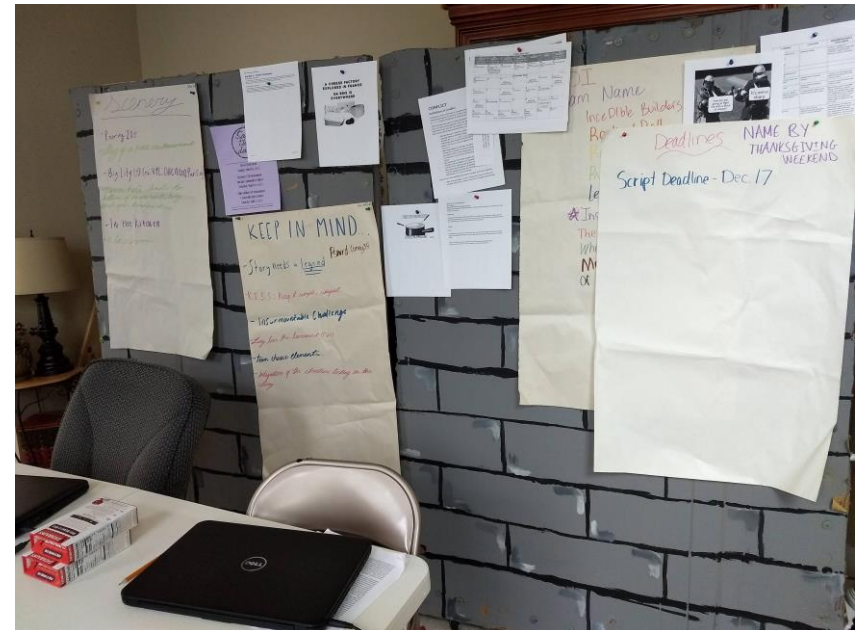
**RULES OF
THE ROAD**

What direction are YOU going?

- ▶ TEAM SHOULD BE MEETING at least once a week
- ▶ BUILD A BINDER – team roster, challenge, EMFs, (comp) envelope for receipts
- ▶ **You should be working on RYT**
- ▶ You should have volunteers (*remember to send RYT links!*) registered in the **CDI google form** (*link on CDI website homepage*)
- ▶ You should have EMFs, with a copy ready to drop off at the DC's house / PSG meeting

What direction is your TEAM going?

- ▶ Approximately 4 months until competition
- ▶ PROJECT PLANNING (www.pmi.org Learning Library)
 - ▶ See It To Believe It!
 - ▶ What needs done, by when, by whom
- ▶ At this point, there should be a story idea – story map
- ▶ Team should be practicing Instant Challenges
 - ▶ TM Hub – resources!!
- ▶ Team should be talking about props
 - ▶ “Dummy up” using recyclables



Team Meeting Going in the Wrong Direction?

PROBLEMS DON'T SELF-CORRECT!

▶ TEAM RULES

- ▶ Ask what ones they use in their classroom for ideas

▶ GIVE YOUR RULES

- ▶ Gentle reminders & redirection
- ▶ Fidgets, physical activity
- ▶ Time of meeting? Length of meeting? Snack?
- ▶ Strong personalities, cliques... designated spacing!
- ▶ Check Medical form, PARENTS
- ▶ Building Coordinator / District Coordinators

**Ideas/Activities
In Roadmap
(p 103-123)**

The DI Rules of Duh

1. I will not find the biggest piece of cardboard possible and take a little piece out of the middle.
2. If a glue gun breaks, I will throw it away, because to simply put it back would be silly.
3. If I am the last person to leave the basement, I will turn off the gosh darn lights.
4. I will use a paint mask and open the garage door before I spray paint so as not to cause further brain damage.
5. I would never think of encouraging creepy crawly spiders and ants to make themselves at home by leaving cans (especially partially full) and food (especially open) down in the basement, no matter how much I might like poptarts and Coke.
6. I will not antagonize our coach by playing with the magnets because it is not being constructive and because I break them.
7. When DI is over for the night, I will make sure that every glue gun is unplugged since I am a responsible person.... And since I don't want to get in trouble for the glue guns exploding again....
8. I will remember that spray paint cans are not pretend weapons with which I engage in battle.
9. I will always rinse out every paintbrush I use so that they don't get rock solid and useless.
10. I will NOT participate in hooliganism.
11. I will be aware that not every item in the basement is edible... and that glue sticks are not food.
12. I will only use Styrofoam in a responsible and sane manner because I would never think of breaking it up into a million little tiny balls that get absolutely everywhere and never, ever go away.
13. I will remember that just because there are plenty of long objects down in the basement does not mean said objects are swords.
14. I, of course, will not force Mrs. Stewart to have homicidal thoughts by making the basement an absolute mess..... again.

Our Team Rules

- Be nice
- Share
- Be calm
- Listen to each other
- Take turns talking
- No hissing
- Don't grab
- Stay safe
- Respect every one
- No climbing on the tables
- Listen to what the kids want
- No wrestling
- Keep your hands to yourself
- No poop talk

R: respect

O: originality

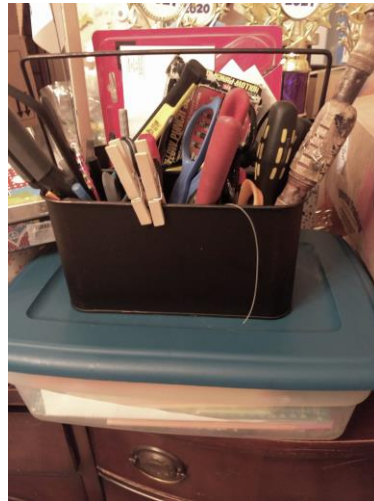
C: courage

K: kindness

S: sincerity

INSTANT CHALLENGE = IC

- ▶ MATERIALS
- ▶ IC KIT On-The-Go
- ▶ Duplicate, duplicate, duplicate!!
- ▶ Do again, & again, & again!!



Instant Challenge – NO ONE WAY IS THE RIGHT WAY!

- ▶ Interference, schmenterference.
YOU CAN TEACH INSTANT CHALLENGE!!
- ▶ ROLES.
- ▶ Prep ideas – characters, setting.
- ▶ Divide & conquer!
- ▶ DO NOT TOUCH MATERIALS!!!
- ▶ Exploring Material Properties

IC ROLES

TIME KEEPER

Helps team keep on task in terms of time limits

ASSEMBLERS / BUILDERS

Responsible for physical construction of solution

MATERIALS PERSON

Responsible for prepping materials for Assemblers (ripping, arranging, etc...)

PAPER / RULES PERSON

Makes sure team is following challenge details by referring back to challenge constantly throughout the solving of the challenge

STORY CREATORS – SONG CREATORS

Responsible for creating the skit / story / songs for performances

FLOATER

Helps out where & when needed

BREAK IT DOWN...

What do we have to do? (Reach, move, build, perform, etc...)

What should we do first?

Should we divide the tasks to be more productive? (Some assemble while others work on skit / song / dance)

What rules must you absolutely remember? (Lines you can or can't cross, materials that can't be part of the solution, items that have to be used, etc...)

What parts get the most points? (Check for height, weight held, how many, distance, creative use of materials)

**IF IT DOESN'T SAY YOU CAN'T,
THEN YOU CAN.**

NEXT MONTH'S
TOPICS – plus
anything you
request:

INTERFERENCE

MORE ON
TEACHING
INSTANT
CHALLENGES



YOUR “TURN”

WHAT'S ON YOUR MIND?
HOW CAN WE HELP?
WHAT DO YOU NEED?